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SETTing the Stage for the Achievement of ALL Students

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Big Ideas in this Session

- 21st Century Materials and Technologies
- A few Big Ideas about AT and other Technologies
- The SETT Framework for Collaborative Decision-making
- Myths and Realities about the SETT Framework





Questions and Comments



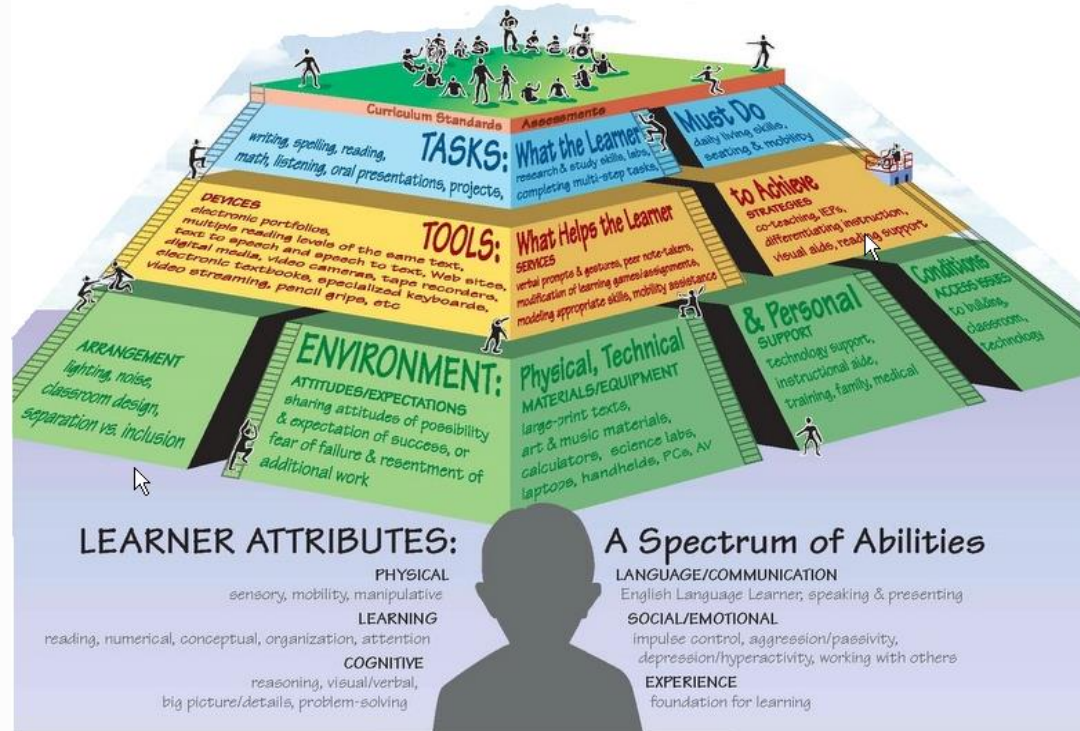
Don't be shy! The only “foolish question”
is the one that is not asked.





The Vision

Students supports and services that they need to reach high expectations - to learn, grow and show what they know!



The 21st Century Landscape of Educational Materials and Technologies





20th Century Imagining

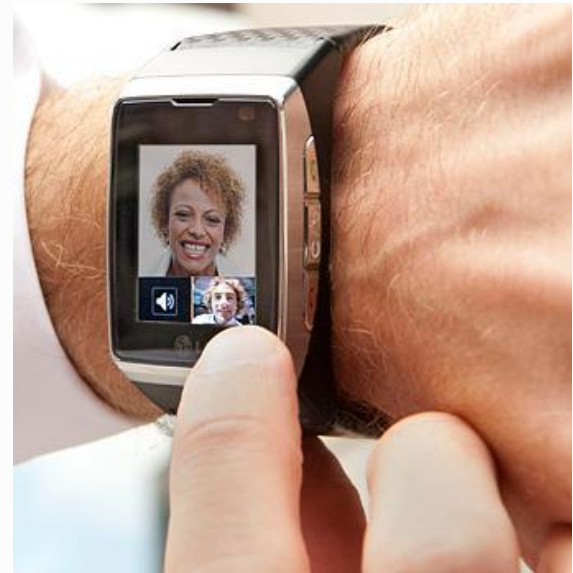


1931: Chester Gould's timeless comic strip detective, Dick Tracy, with his wrist radio





21st Century Reality



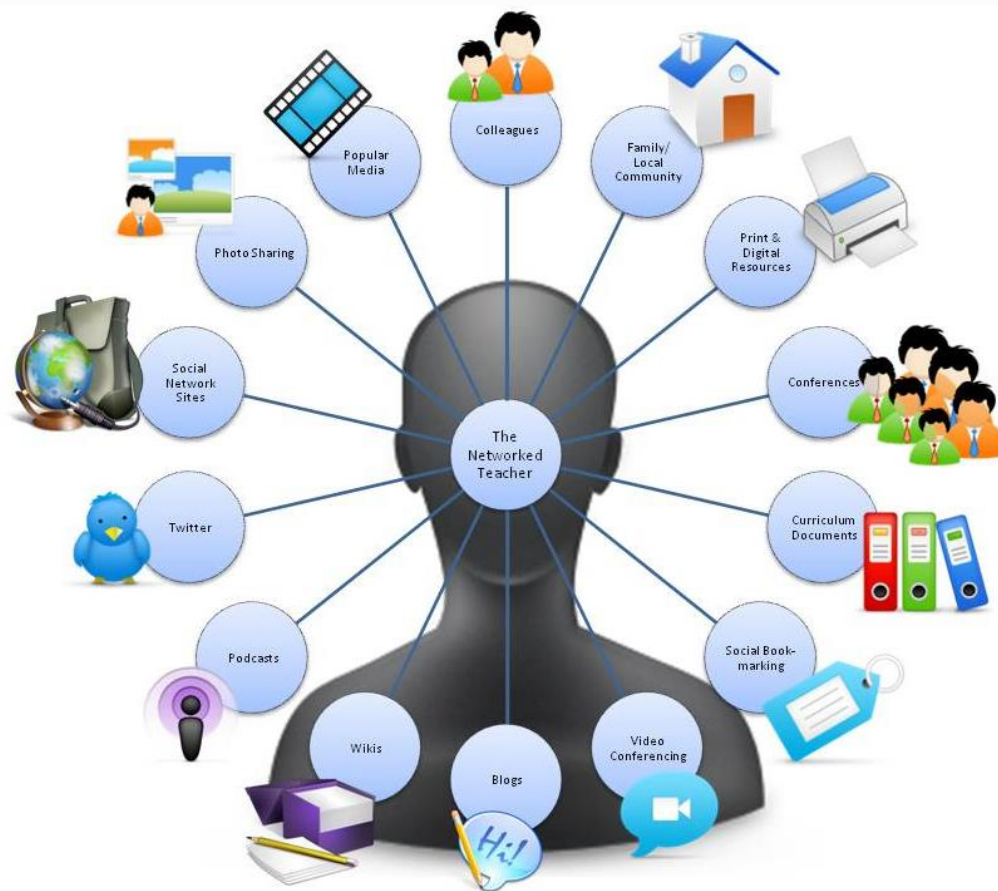


Marketing Technology Landscape

September 2012



21st Century Reality



*Eric Sheninger, Principal
New Milford High School, Bergen County, NJ.*





Keys to Realizing the Vision





A Preview of the SETT Framework





The SETT Framework

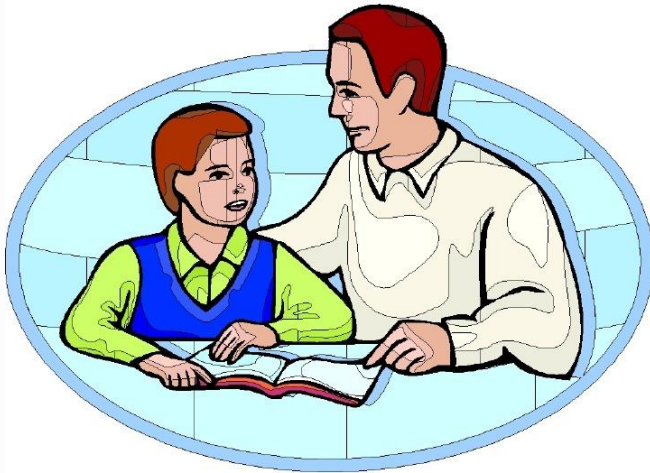


- **S**tudent
- **E**nvironments
- **T**asks
- **T**ools





The Student / Self



The person who is the central focus of the decision-making process

The person for whom everyone involved in any part of the program is an advocate





The Environments



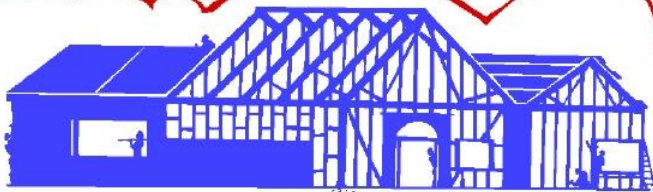
The customary environments in which the person is (or can be) expected to live, learn and grow





The Tasks

BUILD YOUR OWN FUTURE



The specific things that the person needs or wants to be able to do to reach expectations and make progress toward identified goals





The Tools

Everything that is needed by the student and others for the student to accomplish the tasks in the places where they need to be done so that progress toward goals is achieved





The Goal of SETT Framework

... to help collaborative teams create

Student-centered,

Environmentally-useful, and

Tasks-focused

Tool systems

that foster the educational and life success
of persons with disabilities







Instructional Technologies

- Are generally acquired for and used by groups of students rather than individuals
- Are typically related to promote attainment of a specific goal or set of goals
- Are typically used build knowledge and/or support mastery of a skill or group of skills
- May be discontinued after knowledge and skills are acquired and goals are met
- May require interfacing with AT





Productivity Technologies

- Often found across general environments such as home, school and the workplace
- May be related to the development or sharing of responses that demonstrate the level to which mastery of knowledge and skills has been reached
- Often include an integrated suite of related products that work together
- May require interfacing with AT to provide access and interactivity for some students





Universally Designed Technologies

- Are designed and developed to be directly usable (without the need for adaptation or assistive technology)
- Are designed and developed in ways that can be made usable with assistive technologies
- Typically include lots of options that can be readily manipulated to meet the needs of a variety of users





Assistive Technology

- Includes a broad range of possible devices and services
- Enhances capabilities and the lowers barriers to achievement
- Is related to function, rather than to a specific disability category
- May be applicable to all disability groups and in all phases of education, rehabilitation, and life
- Must be person-centered, task-focused and environmentally useful to be effective





Assistive Technology Device

- Assistive technology device means any item, piece of equipment, or product system...that is used to increase, maintain, or improve the functional capabilities of a individual with a disability.
- The term does not include a medical device that is surgically implanted, or the replacement of that device





Assistive Technology Service

...any service that directly assists a child with a disability in the selection, acquisition, or **use** of an assistive technology device.





Universally Designed Technologies and Assistive Technology

Many students with sensory, physical, cognitive or language disabilities may need personal enhancements to access the universally designed technologies.

wheelchairs, adaptive switches to control devices, mobility aids, hand controls, arm/wrist supports, page-turning devices, modified keyboards, voice-recognition programs, built-in accessibility features of computers' operating systems, screen readers, braille readers

Building a ramp doesn't remove the need for a wheelchair



Categories of tools that can be AT if required by a student for FAPE may include

- Assistive Technology
- Instructional Technology
- Universally Designed Technology
- Everyday Technology





Lesson Learned

- ALL materials and technologies in learning environments must be as accessible as possible.
- Some learners need assistive technology to perceive and interact with the technology used by others
- ALL supports, services, materials and tools required by a student for FAPE must be included in the student's IEP or service plan.





Blended Interconnectivity

Assistive Technologies broaden usability of Instructional and Productivity Technologies

IF

Instructional and Productivity hardware and software are designed and developed according to universal design principles so that interfacing can occur





Oh, by the way...
UDL is something else!

Universal Design for Learning (UDL) is a proactive, systematic way of planning that ensures that goals, methods, materials and assessments are available and beneficial to persons with the widest possible range of abilities, interests, and needs !

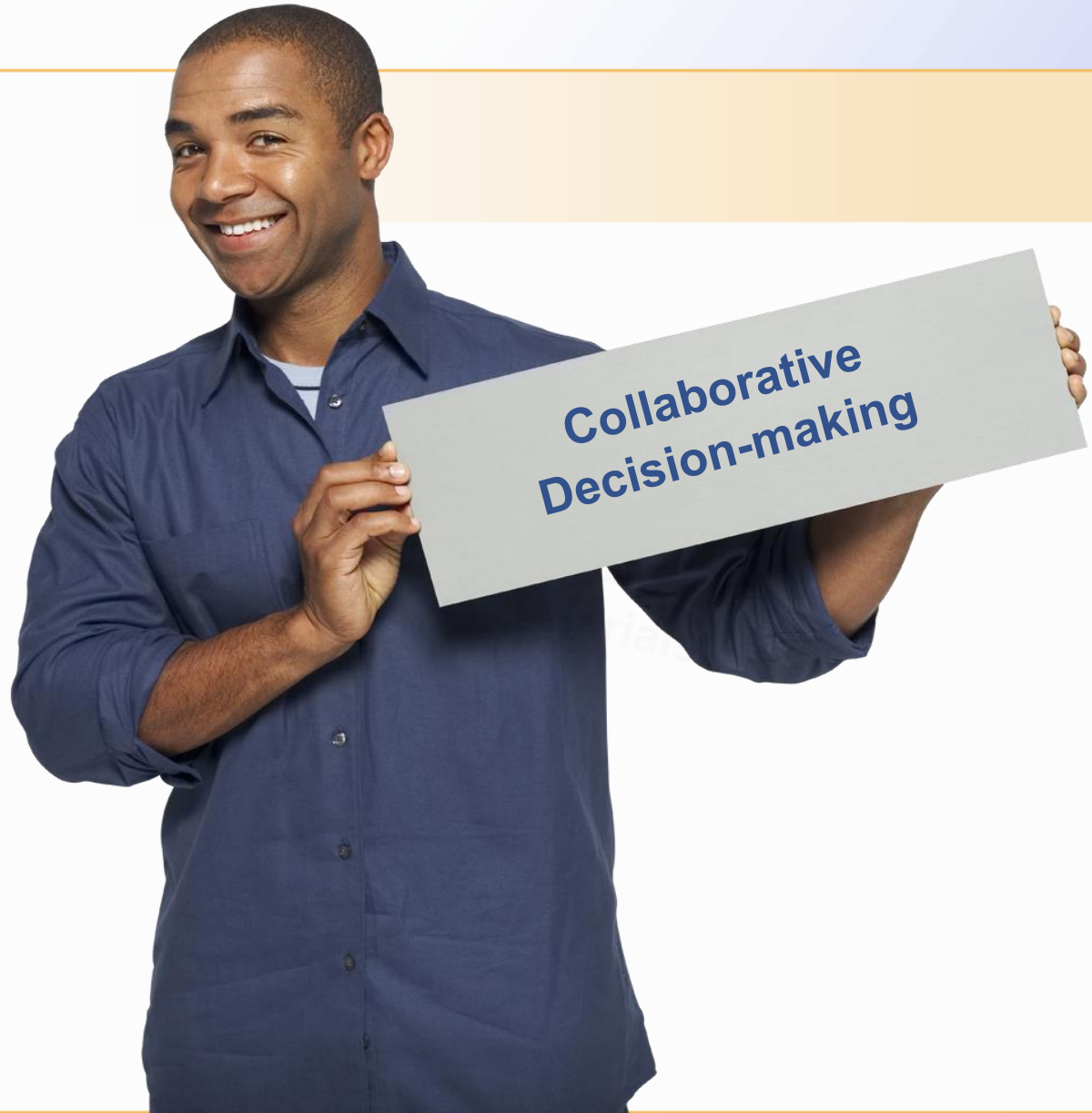




Dr. Melody Musgrove, Director OSEP
4/21/15

“The ability to use technology - not just as AT, but as so, so much more – enables a teacher to personalize instruction and provide students with access to learning in ways that have never been possible, is so exciting.”





**Collaborative
Decision-making**





Functional Skills



- Reading
- Written Expression
- Math
- Problem-solving
- Communication
- Recreation
- Daily organization
- Seating/Positioning
- Hearing
- Seeing
- Self-Care
- Mobility
- Behavior
- Specific task-related skills





Assistive Technology service provision follows a person-centered process that requires a team approach.





The Most Important Team Membership Issue



Team membership is flexible and team members are selected based on the specific needs of the individual with disabilities





Big Ideas about Teams

- The person is always the center of the team
- Team members bring different gifts - *knowledge, skill, observations, ideas, suggestions*
- Multiple perspectives are vital
- Focus is on common interest in individual achievement and aligning thoughts on how to foster it





- Assessment and intervention form a continuous, dynamic process
- Systematic problem analysis and solving are essential



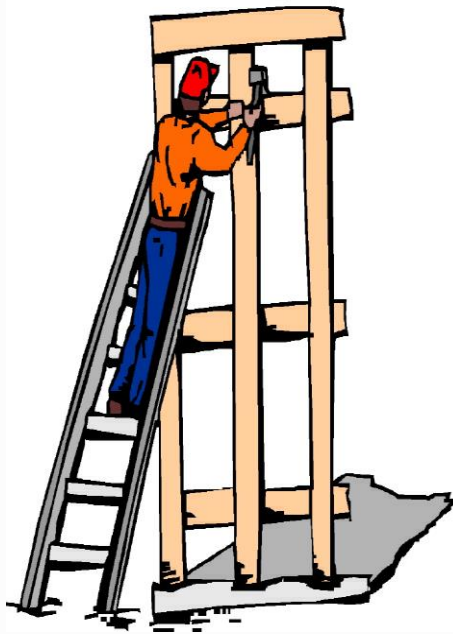


**Taking a Closer Look at
the SETT Framework**





The SETT Framework: A Decision-Guiding Tool

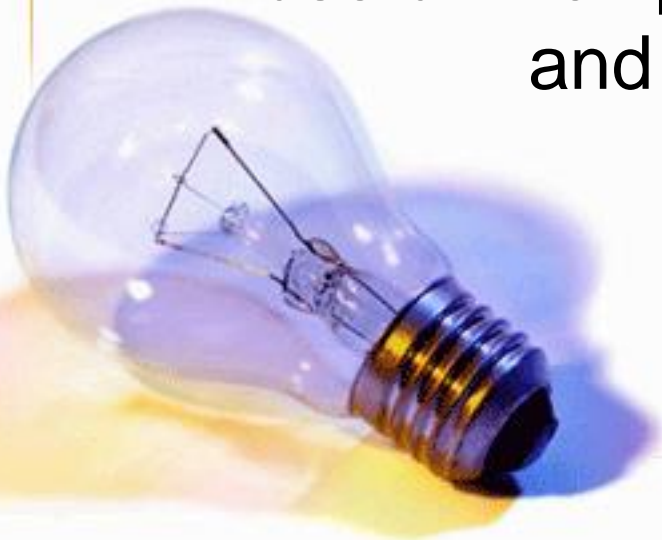


- **S**tudent / **S**elf
- **E**nvironments
- **T**asks
- **T**ools



The SETT Framework

...a flexible tool that makes concerns-identification and solution-seeking processes accessible to all and is useful in all phases decision-making and service delivery





Linda Roberts

“Technology is a tool that serves a set of goals, and if we don’t think about what we want the technology for first, we end up with technology-driven solutions that have little or no impact on the lives of users or on the quality of service delivery.”





Student (Self)

- What is the functional area(s) of concern?

What does the student need to be able to do that is difficult or impossible to do independently at this time?

- Special needs (related to area of concern)
- Strengths and abilities (related to area of concern)
- Present levels of achievement
- Expectations (student' s)
- Evaluation information





Environments

Conditions, Supports and Barriers in Customary Environments

- Arrangement (instructional, physical)
- Support (available to both the student and the staff)
- Materials and Equipment (commonly used by others in the environments)
- Access Issues (technological, physical, instructional)
- Attitudes and Expectations (staff, family, other)






Tasks



- The specific things that the student needs to be able to do to reach expectations and make progress
- The functional things that are a part of being actively involved in learning and living environments
 - Communication
 - Instruction
 - Participation
 - Productivity
 - Environmental Control





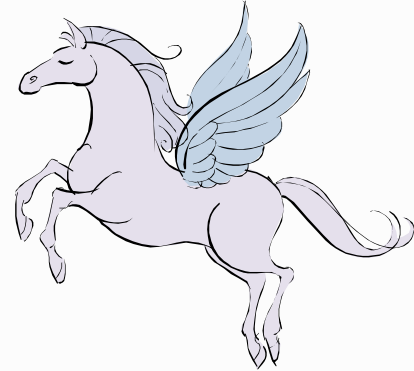
Keys to the Tools



When a team can describe the student / self, the environments and the tasks, they can describe the tools that are needed to support success!



MYTH



It is important that the SETT Framework be explored in order...first the student, then environments, then tasks and finally, tools.



REALITY

No fixed order for S-E-T!

It is almost impossible to talk about one without mentioning the others but they all come before Tools.





Tools

*Whatever is needed by the **student** and **others** for the student to do the tasks in the environments in order to meet expectations*





Tools for the Student /Self

Whatever is needed to enable the student to do (or learn to do) the tasks that lead to high levels of participation and achievement

- Accommodations
- Modifications
- Technology
- Diversified support or instructional strategies
- Accessible Materials
- Supports and Services
- Training
- Documentation
- Etc.



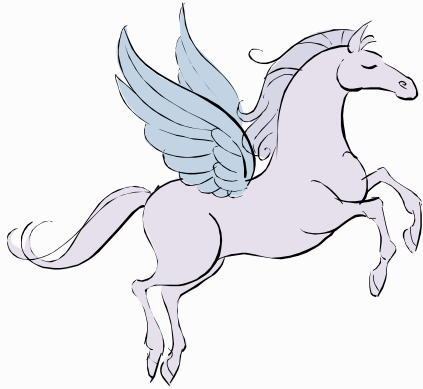


Tools for Others

Whatever is needed by others for the person to do the tasks in the environments in order to meet expectations

- Support for Family and Staff
- Training and support on:
 - Decision-making
 - Diversified strategies
 - Accommodations and Modifications
 - Device integration and operation
 - Environmental management
 - Service delivery
 - Etc.





MYTH

SETT is a process.



REALITY

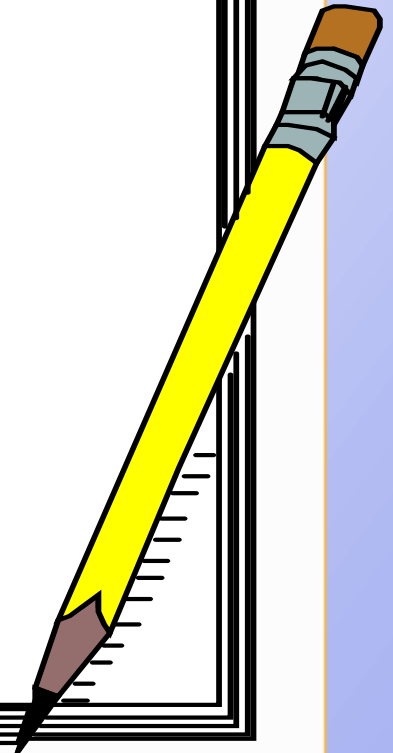
The SETT Framework requires a process,
but does not dictate a particular process





Collaborative Decision-making: Step 1

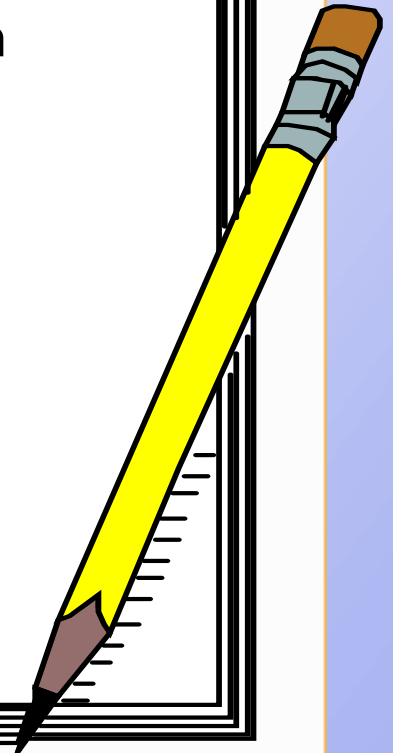
- Build shared knowledge using the SETT Framework as a guide and an organization tool.
- Determine what is known and what still needs to be found out.
- Determine when and how to seek additional information



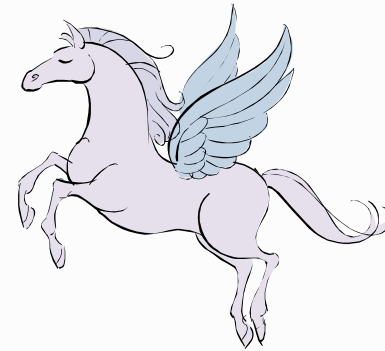


Collaborative Decision-making: Step 2

- Determine characteristics of the Tool System
- Brainstorm possible Tools
- Match characteristics to possible Tools
- Select promising Tools
- Justify recommendations with SETT data
- Plan for Implementation



MYTH



It takes a lot of time to use the
SETT Framework.



REALITY

It only takes as long as it needs to take to understand and address the needs of the student and ways to address those needs.



REALITY

If the student's needs are complex it may take a good bit of time. If not, it could be only moments.





Using the SETT Framework to Build UDL Environments

The Students

- *Who are the students? What diverse strengths and challenges do they bring to learning?*

The Environments

- *In which environments will they learn and grow?*

The Tasks

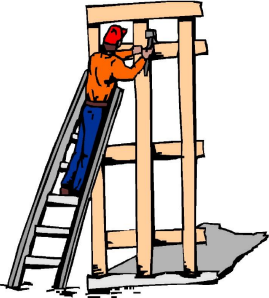

- *The specific tasks will the students needs to be able to do or learn to do to reach expectations and make educational progress*





The SETT Framework and Accessible Materials and Technologies





Key Questions

- Can this **STUDENT** use materials used by others? Are specialized formats or accessibility features needed?
- What educational materials are used in the students **ENVIRONMENTS**?
- For which **TASKS** will the student require materials in which formats?
- What **TOOLS** will the student and others need?

*Formats? Teaching? Technology? Training?
Accommodations? Modifications?*





Critical Elements of the SETT Framework

- Shared Knowledge
- Collaboration
- Multiple Perspectives
- Communication
- Pertinent information
- Flexibility
- On-going Processes





**Tools and
Resources for AT**





There are many ways to learn more
and to get help when you need it!





Quality Indicators for Assistive Technology Services



Developed for schools but applicable to other
service plans across the lifespan





Collegial Conversations

QIAT Web Site

<http://www.qiat.org>

QIAT Listserv

- collegial conversations
- new information and updates
- handouts and feedback





<http://www.joyzabala.com>

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SETT FRAMEWORK DOCUMENTS

SETT Framework Publications:

- [Leveling the Learning Field](#)
- [Ready, SETT, Go! \(Closing the Gap\)](#)
- [SETT and ReSETT \(Closing the Gap\)](#)
- [SETT Up Staff and Supporters \(Closing the Gap\)](#)

SETT Scaffolds:

The SETT Scaffolds are a series of forms that, like architectural scaffolds, are designed to be used when and where needed. They are meant to be examples and can be adapted and changed to meet the needs of the people who are using them as long as credits to the original source are maintained.

- [SETT Scaffold for Consideration of AT Needs](#)
- [SETT Scaffold for Data Gathering](#)
- [SETT Scaffold for Tool Selection](#)
- [SETT Scaffold for implementation and Evaluation of Effectiveness Planning](#)

Additional Examples and Resources from the Field:





SETT Scaffolds



- Consideration
- Data Gathering
- Tools Selection
- Implementation and Evaluation of Effectiveness

<http://www.joyzabala.com>





In conclusion...
words from the wise





“Make things as simple as possible,
but not simpler.”

Albert Einstein





Freda Adler

*“We measure progress
not only by the questions we have answered,
but also, by the questions we are still asking
or have just begun to ask...
for knowledge alters what we seek
as well as what we find.”*





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